

March 6, 2024



## PISTOL CHALLENGE AND PISTOL CALIBER CARBINE CHALLENGE COURSES

**“TIME TO STEP UP INTO THE BOX,  
AND SHOW US YOU GOT THIS!”**

## 2024 PCC CALENDAR OF EVENT COME AND JOIN US IN OUR SEMI-ANNUAL TOP SHOOTER COMPETITION APRIL 12TH TO 14TH

YOU MAY COMPETE ON ANY OF THE 3 DAYS

**TOP SHOOTER COMPETITION - Pistol Challenge Course**

**TOP SHOOTER COMPETITION - PCC Challenge Course**

**TOP SHOOTER COMPETITION - PCC to Pistol Challenge Course**

**The best combined score is determined by the target  
criteria, and the total rounds shot in Flights 1 & 2.**

Winner of each group will be determined at the end of the last shooter on Sunday & by email on Monday. The winners in each category will receive 5 free rounds (10 tokens).

Sponsored by MGAC

**NOTE - PCC IS STILL OPEN TO SHOOTERS NOT  
COMPETING!**



## PCC COURSES OF FIRE TOP SHOOTER COMPETITION - RULES

### REGISTRATION PROCESS

- **Shooters must shoot 2 flights. Entry fee is the normal 1 token per flight.**
- At sign-in, shooters must notify RSO's, they are going to participate in the competition.
- All competitors, must provide their email address (for notification purposes).
- If competing, shooter's must notify RSO's, which of the competitions, they will compete in.
- Each shooter is limited to one (1) round (2 flights) per competition - Pistol/PCC/Carbine to Pistol.
- Shooters will be placed in groups (queues) based on arrival time, 2 per queue.
- **Non competitors will be rotated in as time and sequence permits**

### COMPETITION PROCESS

- Each competitor per competition group shoots 2 flights. At the end of the second flight, the shooter's point count added together. Highest **combined** score will win. Shooters may compete with iron sights or red dots only, magnification **NOT** permitted.
- Each Pistol or PCC flight will be allowed a maximum of 6 minutes.
- Each Carbine (PCC) to Pistol flight will be allowed a maximum of 8 minutes.
- **SHOOTERS WILL NOT RE-ENGAGE TARGETS FOR ANY MISSED SHOTS.**
- All scores will remain sealed, until the last shooter on the 3rd day has shot.
- Winners will be notified by email.
- Ties will be broken by the highest flight score.

### POINT COUNT SYSTEM

- |   |  |
|---|--|
| Large Steel   | - 3 points per hit   |
| Steel/Paper IDPA Targets - thoracic /pelvic   | - 5 points each in box, <b>but not touching line</b>   |
|   | - 3 points each all other hits on targets  |
| Steel/Paper IDPA or Hostage Taker - Head  | - 10 points each in box, <b>but not touching line</b>  |
|   | - 3 points each on all other hits above neck   |
| Plate Rack  | - 5 points each plate  |
| Teddy Bear Head, Waldo, and COB   | - 10 points  |
| PC2 Bonus (walk and shoot)  | - 5 points   |
| Hits on hostages, good targets, obstacles,<br><b>no mag. check</b> , and/or out of sequence | - minus 10 points per hit and/or infraction.   |
| Moving Paths  | - shots to the thoracic zone must be taken while the contestant is moving. Failure to shoot while moving, shooter will earn only 1 PT per hit. |

Challenge Course - Shot Count - Revised Mar. 6, 2024								
Pistol Challenge	Shooter Box	Targets	Targets	Targets	Targets	Targets	Targets	Total STS/PTS
<b>(R) Flight 1</b>	<b>P1R</b>	Ig. steel 2 Orange Head	Ig. steel 2 Black head	Ig. steel 2 Red Ears	Ig. steel 2 Blue Ears			8/24
	<b>P2R</b>					Ig. steel 2 Blue Head	Ig. steel 2 Red Head	4/12
<b>walk &amp; shoot</b>	P3	Teddy Bear Head 1	Ig. steel Red Ears 4 - chest	<b>Mag Check</b>	Steel IDPA 2 - chest	Steel IDPA 1 - Head		8/42
plate rack	P4	Plate 1	Plate 2	Plate 3	Plate 4	Plate 5	Plate 6	6/30
	P5	Hostage Taker	Hostage Taker					2/20
<b>walk &amp; shoot In Order</b>	P6	<b>Waldo</b> 1	PC2 2	P3 2	PC1 2	Paper IDPA	2 - chest 1 - Head	10/60
Pistol Challenge Course Total	<b>Pistol - 38 Rounds</b>							188 Total Points + Bonus

Pistol Challenge	Shooter Box	Targets	Targets	Targets	Targets	Targets	Targets	Total STS/PTS
<b>(L) Flight 2</b>	<b>P1L</b>	Ig. steel 2 Blue Head	Ig. steel 2 Red Head	Ig. steel 2 Blue Ears	Ig. steel 2 Red Ears			8/24
	<b>P2L</b>					Ig. steel 2 Black head	Ig. steel 2 Orange Head	4/12
<b>walk &amp; shoot</b>	P3	Teddy Bear Head 1	Steel IDPA 4 - chest	<b>Mag Check</b>	Ig. steel Red Ears 2 - chest	Steel IDPA 1 - Head		8/46
<b>walk &amp; shoot In Order</b>	P6	<b>Waldo</b> 1	PC1 2	P3 2	PC2 2	Paper IDPA	2 - chest 1 - Head	10/60
	P5	Hostage Taker	Hostage Taker					2/20
plate rack	P4	Plate 1	Plate 2	Plate 3	Plate 4	Plate 5	Plate 6	6/30
Pistol Challenge Course Total	<b>Pistol - 38 Rounds</b>							192 Total Points + Bonus

Pistol Caliber Carbine (PCC) Challenge Course - Shot Count - Revised Mar. 6, 2024								
PCC Challenge	Shooter Box	Targets	Targets	Targets	Targets	Targets	Targets	Total Shots/ PTS
<b>(R) Flight 1</b>	C1	lg. steel 2 Blue Ears	lg. steel 2 Red Head	lg. steel 2 Orange Head	lg. steel 2 Black head	Waldo 1	<b>TB Head 1</b>	10/44
plate rack	C2	Plate 1	Plate 2	Plate 3	Plate 4	Plate 5	Waldo- <b>TTW</b>	6/35
<b>walk &amp; shoot</b>	<b>C3L</b>	<b>In this order</b>	lg. steel 2 Black head	lg. steel 2 Blue Ears	lg. steel 2 Blue Head	lg. steel 2 Orange Head	<b>Mag Check</b>	8/24
	C4	Steel IDPA 3	<b>2 - chest 1 - Head</b>	Paper IDPA 3	<b>2 - Groin 1 - Head</b>	Plate 6		7/45
	C5/P1	TB Head 1	<b>COB - TTW 1</b>	Hostage Taker	Hostage Taker			4/40
	<b>C6R/ P2R</b>	PC1 - 2 Thru Wall	PC2 - 2 Thru Wall	Hostage White Taker				5/30
PCC Challenge Course Total		<b>TTW - Thru The Wall</b>	<b>TB - Teddy Bear</b>	<b>PCC - 40 Rounds</b>				218 Total Points + Bonus

PCC Challenge	Shooter Box	Targets	Targets	Targets	Targets	Targets	Targets	Total Shots/ PTS
<b>(L) Flight 2</b>	C1	lg. steel 2 Blue Ears	lg. steel 2 Red Head	lg. steel 2 Orange Head	lg. steel 2 Black head	Waldo 1	<b>TB Head 1</b>	10/44
plate rack	C2	Plate 1	Plate 2	Plate 3	Plate 4	Plate 5	Waldo- <b>TTW</b>	6/35
<b>walk &amp; shoot</b>	<b>C3R</b>	<b>In this order</b>	lg. steel 2 Black head	lg. steel 2 Orange Head	lg. steel 2 Blue Head	lg. steel 2 Blue Ears	<b>Mag Check</b>	8/24
	C4	Steel IDPA 3	<b>2 - chest 1 - Head</b>	Paper IDPA 3	<b>2 - Groin 1 - Head</b>	Plate 6		7/45
	C5/P1	TB Head 1	<b>Waldo 1</b>	Hostage Taker	Hostage Taker			4/40
	<b>C6L/ P2L</b>	Hostage Brown Taker	Steel IDPA 3	<b>2 - chest 1 - Head</b>	<b>COB 1</b>			5/40
PCC Challenge Course Total		<b>TTW - Thru The Wall</b>	<b>TB - Teddy Bear</b>	<b>PCC - 40 Rounds</b>				228 Total Points + Bonus

Pistol Caliber Carbine (PCC) to Pistol Challenge Course - Shot Count - Revised Mar. 6, 2024									
PCC to Pistol Challenge	Shooter Box	Targets	Targets	Targets	Targets	Targets	Targets	Total	
<b>(R) Flight 1</b>	C1	Ig. steel 1 Blue Ears	Ig. steel 1 Red Head	Ig. steel 1 Orange Head	Ig. steel 1 Black head	Waldo 1	<b>TB Head 1</b>	6/32	
<b>plate rack</b>	C2	Plate 1	Plate 2	Plate 3	Plate 4	Plate 5	Waldo- <b>TTW</b>	6/35	
<b>walk &amp; shoot</b>	<b>C3L</b>	<b>In this order</b>	Ig. steel 1 Black head	Ig. steel 1 Blue Ears	Ig. steel 1 Blue Head	Ig. steel 1 Orange Head	<b>Mag Check</b>	4/12	
	C4	Steel IDPA 3	<b>2 - chest 1 - Head</b>	Paper IDPA 3	<b>2 - Groin 1 - Head</b>	Plate 6		7/45	
<b>Shoot then Transition to Pistol</b>	C5/P1	<b>TB Head 1</b>	<b>COB 1</b>	Hostage Taker 1	Hostage Taker 1			4/40	
	<b>P2R</b>					Ig. steel 2 Blue Head	Ig. steel 2 Red Head	4/12	
<b>walk &amp; shoot</b>	P3	<b>TB Head 1</b>	Ig. steel Red Ears <b>4 - chest</b>	<b>Mag Check</b>	Steel IDPA <b>2 - chest</b>	Steel IDPA <b>1 - Head</b>		8/42	
	P5	Hostage Taker 1	Hostage Taker 1					2/20	
<b>walk &amp; shoot In Order</b>	P6	<b>Waldo/ TTW 1</b>	<b>PC2 1</b>	<b>P3 1</b>	<b>PC1 1</b>	Paper IDPA 3	<b>2 - chest 1 - Head</b>	7/45	
<b>PCC to Pistol Challenge Course Total</b>	<b>TTW - Thru The Wall</b>	<b>TB - Teddy Bear</b>	<b>PCC - 27, Pistol - 21 PCC/Pistol - 48 Rounds</b>						<b>283 Total Points + Bonus</b>

Pistol Caliber Carbine (PCC) to Pistol Challenge Course - Shot Count - Revised Mar. 6, 2024									
PCC to Pistol Challenge	Shooter Box	Targets	Targets	Targets	Targets	Targets	Targets	Total	
<b>(L) Flight 2</b>	C1	Ig. steel 1 Blue Ears	Ig. steel 1 Red Head	Ig. steel 1 Orange Head	Ig. steel 1 Black Head	Waldo 1	<b>TB Head 1</b>	6/32	
plate rack	C2	Plate 1	Plate 2	Plate 3	Plate 4	Plate 5	Waldo- <b>TTW</b>	6/35	
<b>walk &amp; shoot</b>	<b>C3R</b>	<b>In this order</b>	Ig. steel 1 Black Head	Ig. steel 1 Orange Head	Ig. steel 1 Blue Head	Ig. steel 1 Blue Ears	<b>Mag Check</b>	4/12	
	C4	Steel IDPA 3	<b>2 - chest 1 - Head</b>	Paper IDPA 3	<b>2 - Groin 1 - Head</b>	Plate 6		7/45	
<b>Transition to Pistol then Shoot</b>	<b>P1L</b>	Ig. steel 1 Blue Head	Ig. steel 1 Red Head	Ig. steel 1 Blue Ears	Ig. steel 1 Red Ears			4/12	
	<b>P2L</b>					Ig. steel 2 Black Head	Ig. steel 2 Orange Head	4/12	
<b>walk &amp; shoot</b>	P3	<b>TB Head 1</b>	Steel IDPA <b>4 - chest</b>	<b>Mag Check</b>	Ig. steel Red Ears <b>2 - chest</b>	Steel IDPA <b>1 - Head</b>		8/46	
<b>walk &amp; shoot In Order</b>	P6	<b>Waldo/TTW 1</b>	<b>PC1 1</b>	<b>P3 1</b>	<b>PC2 1</b>	Paper IDPA	<b>2 - chest 1 - Head</b>	7/45	
	P5	Hostage Taker	Hostage Taker					2/20	
<b>PCC to Pistol Challenge Course Total</b>	<b>TTW - Thru The Wall</b>	<b>TB - Teddy Bear</b>	<b>PCC - 22 +1, Pistol - 25 PCC/Pistol + 48 Rounds</b>						<b>259 Total Points + Bonus</b>

**Pistol Top Shooter - Flight 1**

Name: \_\_\_\_\_ Email: \_\_\_\_\_

Challenge Course - Shot Count - Revised Mar. 6, 2024								
Pistol Challenge	Shooter Box	Targets	Targets	Targets	Targets	Targets	Targets	Total STS/PTS
<b>(R) Flight 1</b>	<b>P1R</b>	lg. steel 2 Orange Head	lg. steel 2 Black head	lg. steel 2 Red Ears	lg. steel 2 Blue Ears			8/24
	<b>P2R</b>					lg. steel 2 Blue Head	lg. steel 2 Red Head	4/12
<b>walk &amp; shoot</b>	P3	<b>Teddy Bear Head 1</b>	lg. steel Red Ears <b>4 - chest</b>	<b>Mag Check</b>	<b>Steel IDPA 2 - chest</b>	<b>Steel IDPA 1 - Head</b>		8/42
plate rack	P4	Plate 1	Plate 2	Plate 3	Plate 4	Plate 5	Plate 6	6/30
	P5	Hostage Taker	Hostage Taker					2/20
<b>walk &amp; shoot In Order</b>	P6	<b>Waldo 1</b>	<b>PC2 2</b>	<b>P3 2</b>	<b>PC1 2</b>	Paper IDPA	<b>2 - chest 1 - Head</b>	10/60
Pistol Challenge Course Total	<p align="center"><b>Pistol - 38 Rounds</b> <b>Reminder - Score Bonuses &amp; Penalties</b></p>							188 Total Points + Bonus

## PCC Top Shooter - Flight 2

Name: \_\_\_\_\_ Email: \_\_\_\_\_

Pistol Challenge	Shooter Box	Targets	Targets	Targets	Targets	Targets	Targets	Total STS/PTS
(L) Flight 2	P1L	lg. steel 2 Blue Head	lg. steel 2 Red Head	lg. steel 2 Blue Ears	lg. steel 2 Red Ears			8/24
	P2L					lg. steel 2 Black head	lg. steel 2 Orange Head	4/12
walk & shoot	P3	Teddy Bear Head 1	Steel IDPA 4 - chest	Mag Check	lg. steel Red Ears 2 - chest	Steel IDPA 1 - Head		8/46
walk & shoot In Order	P6	Waldo 1	PC1 2	P3 2	PC2 2	Paper IDPA	2 - chest 1 - Head	10/60
	P5	Hostage Taker	Hostage Taker					2/20
plate rack	P4	Plate 1	Plate 2	Plate 3	Plate 4	Plate 5	Plate 6	6/30
Pistol Challenge Course Total	<b>Pistol - 38 Rounds</b> <b>Reminder - Score Bonuses &amp; Penalties</b>							192 Total Points + Bonus



## PCC Top Shooter - Flight 1

Name: \_\_\_\_\_ Email: \_\_\_\_\_

Pistol Caliber Carbine (PCC) Challenge Course - Shot Count - Revised Mar. 6, 2024								
PCC Challenge	Shooter Box	Targets	Targets	Targets	Targets	Targets	Targets	Total Shots/PTS
<b>(R) Flight 1</b>	C1	Ig. steel 2 Blue Ears	Ig. steel 2 Red Head	Ig. steel 2 Orange Head	Ig. steel 2 Black head	Waldo 1	<b>TB</b> Head 1	10/44
plate rack	C2	Plate 1	Plate 2	Plate 3	Plate 4	Plate 5	Waldo- <b>TTW</b>	6/35
<b>walk &amp; shoot</b>	<b>C3L</b>	<b>In this order</b>	Ig. steel 2 Black head	Ig. steel 2 Blue Ears	Ig. steel 2 Blue Head	Ig. steel 2 Orange Head	<b>Mag Check</b>	8/24
	C4	Steel IDPA 3	<b>2 - chest 1 - Head</b>	Paper IDPA 3	<b>2 - Groin 1 - Head</b>	Plate 6		7/45
	C5/P1	TB Head 1	<b>COB - TTW 1</b>	Hostage Taker	Hostage Taker			4/40
	<b>C6R/ P2R</b>	PC1 - 2 Thru Wall	PC2 - 2 Thru Wall	Hostage White Taker				5/30
PCC Challenge Course Total		<b>TTW - Thru The Wall</b>	<b>TB - Teddy Bear</b>	<b>PCC - 40 Rounds Reminder - Score Bonuses &amp; Penalties</b>				218 Total Points + Bonus

## PCC Top Shooter - Flight 2

Name: \_\_\_\_\_ Email: \_\_\_\_\_

PCC Challenge	Shooter Box	Targets	Targets	Targets	Targets	Targets	Targets	Total Shots/ PTS
<b>(L) Flight 2</b>	C1	lg. steel 2 Blue Ears	lg. steel 2 Red Head	lg. steel 2 Orange Head	lg. steel 2 Black head	Waldo 1	<b>TB</b> Head 1	10/44
plate rack	C2	Plate 1	Plate 2	Plate 3	Plate 4	Plate 5	Waldo- <b>TTW</b>	6/35
<b>walk &amp; shoot</b>	<b>C3R</b>	<b>In this order</b>	lg. steel 2 Black head	lg. steel 2 Orange Head	lg. steel 2 Blue Head	lg. steel 2 Blue Ears	<b>Mag Check</b>	8/24
	C4	Steel IDPA 3	<b>2 - chest 1 - Head</b>	Paper IDPA 3	<b>2 - Groin 1 - Head</b>	Plate 6		7/45
	C5/P1	TB Head 1	<b>Waldo 1</b>	Hostage Taker	Hostage Taker			4/40
	<b>C6L/ P2L</b>	Hostage Brown Taker	Steel IDPA 3	<b>2 - chest 1 - Head</b>	<b>COB 1</b>			5/40
PCC Challenge Course Total		<b>TTW - Thru The Wall</b>	<b>TB - Teddy Bear</b>	<b>PCC - 40 Rounds Reminder - Score Bonuses &amp; Penalties</b>				228 Total Points + Bonus

## Pistol Caliber Carbine (PCC) to Pistol Challenge Course Targets

Name: \_\_\_\_\_ Email: \_\_\_\_\_

### Flight 1

Pistol Caliber Carbine (PCC) to Pistol Challenge Course - Shot Count - Revised Mar. 6, 2024								
PCC to Pistol Challenge	Shooter Box	Targets	Targets	Targets	Targets	Targets	Targets	Total
(R) Flight 1	C1	lg. steel 1 Blue Ears	lg. steel 1 Red Head	lg. steel 1 Orange Head	lg. steel 1 Black head	Waldo 1	TB Head 1	6/32
plate rack	C2	Plate 1	Plate 2	Plate 3	Plate 4	Plate 5	Waldo- TTW	6/35
walk & shoot	C3L	In this order	lg. steel 1 Black head	lg. steel 1 Blue Ears	lg. steel 1 Blue Head	lg. steel 1 Orange Head	Mag Check	4/12
	C4	Steel IDPA 3	2 - chest 1 - Head	Paper IDPA 3	2 - Groin 1 - Head	Plate 6		7/45
Shoot then Transition to Pistol	C5/P1	TB Head 1	COB - TTW 1	Hostage Taker 1	Hostage Taker 1			4/40
	P2R					lg. steel 2 Blue Head	lg. steel 2 Red Head	4/12
walk & shoot	P3	TB Head 1	lg. steel Red Ears 4 - chest	Mag Check	Steel IDPA 2 - chest	Steel IDPA 1 - Head		8/42
	P5	Hostage Taker 1	Hostage Taker 1					2/20
walk & shoot In Order	P6	Waldo/ TTW 1	PC2 1	P3 1	PC1 1	Paper IDPA 3	2 - chest 1 - Head	7/45
PCC to Pistol Challenge Course Total	TTW - Thru The Wall	TB - Teddy Bear	<b>PCC - 27, Pistol - 21</b> <b>PCC/Pistol - 48 Rounds</b> <span style="color: red;"><b>Reminder - Score Bonuses &amp; Penalties</b></span>					<b>283</b> <b>Total</b> <b>Points</b> <b>+ Bonus</b>

## Pistol Caliber Carbine (PCC) to Pistol Challenge Course Targets

Name: \_\_\_\_\_

Email: \_\_\_\_\_

### Flight 2

Pistol Caliber Carbine (PCC) to Pistol Challenge Course - Shot Count - Revised Mar. 6, 2024								
PCC to Pistol Challenge	Shooter Box	Targets	Targets	Targets	Targets	Targets	Targets	Total
(L) Flight 2	C1	lg. steel 1 Blue Ears	lg. steel 1 Red Head	lg. steel 1 Orange Head	lg. steel 1 Black Head	Waldo 1	TB Head 1	6/32
plate rack	C2	Plate 1	Plate 2	Plate 3	Plate 4	Plate 5	Waldo- TTW	6/35
walk & shoot	C3R	In this order	lg. steel 1 Black Head	lg. steel 1 Orange Head	lg. steel 1 Blue Head	lg. steel 1 Blue Ears	Mag Check	4/12
	C4	Steel IDPA 3	2 - chest 1 - Head	Paper IDPA 3	2 - Groin 1 - Head	Plate 6		7/45
Transition to Pistol then Shoot	P1L	lg. steel 1 Blue Head	lg. steel 1 Red Head	lg. steel 1 Blue Ears	lg. steel 1 Red Ears			4/12
	P2L					lg. steel 2 Black Head	lg. steel 2 Orange Head	4/12
walk & shoot	P3	TB Head 1	Steel IDPA 4 - chest	Mag Check	lg. steel Red Ears 2 - chest	Steel IDPA 1 - Head		8/46
walk & shoot In Order	P6	Waldo/ TTW 1	PC1 1	P3 1	PC2 1	Paper IDPA	2 - chest 1 - Head	7/45
	P5	Hostage Taker	Hostage Taker					2/20
PCC to Pistol Challenge Course Total	TTW - Thru The Wall	TB - Teddy Bear	<b>PCC - 22 +1, Pistol - 25</b> <b>PCC/Pistol + 48 Rounds</b> <span style="color: red;"><b>Reminder - Score Bonuses &amp; Penalties</b></span>					259 Total Points + Bonus